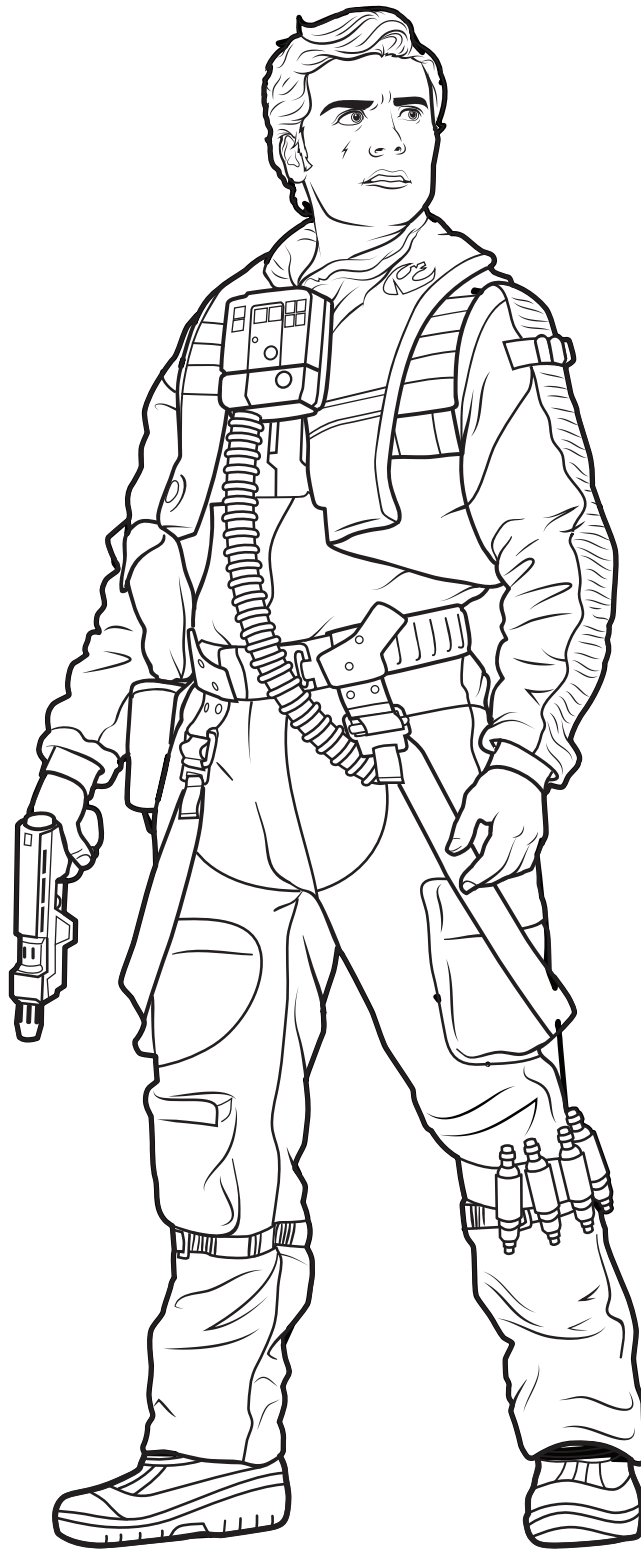


COLORING



POE